

## Reading/ Writing Games

### *Scavenger Hunt*

- Have pupils use post-it notes to find answers to questions in a text. For example, students could put post-its under a sentence that supports a statement you make. Ex: "Frodo is a brave hobbit." Students would line up the post-it note directly under the final word of the sentence of support that they find.

### *Exit Tickets*

- At the end of class, give each pupil a small piece of paper with a short question on it. On the way out of the room, they must hand this in in order to exit. This is a quick way to get an assessment of the entire class.

### *KWL Charts*

- In this chart, pupils are asked to write what they already know about a topic, what they want to know, and then some questions about what they want to learn.